

# StrongBox: A GPU TEE on Arm Endpoints

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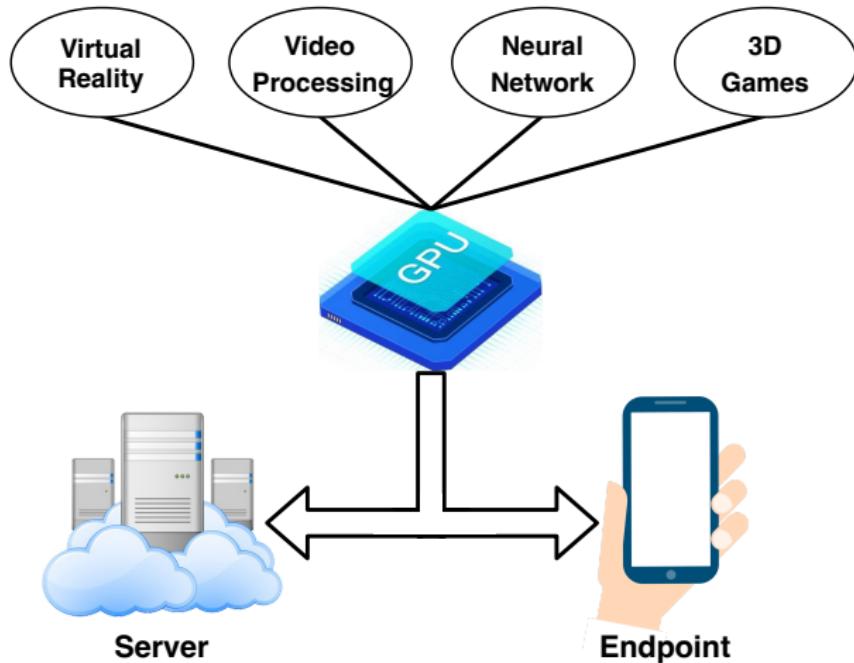
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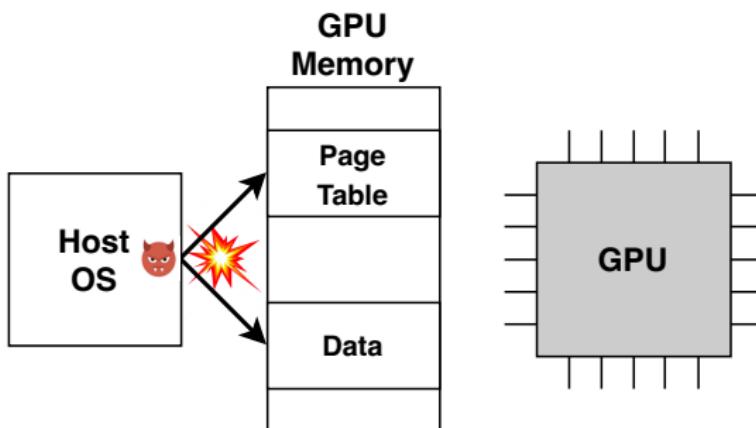


# Wide Application of GPU



# GPU Security

- Varied **sensitive data** are processed on GPU
  - ▶ face, fingerprints, voice ...
- The vulnerable host OS severely threatens GPU computing
  - ▶ Privileged attackers can directly access the data, or
  - ▶ Break the page table isolation between GPU computation



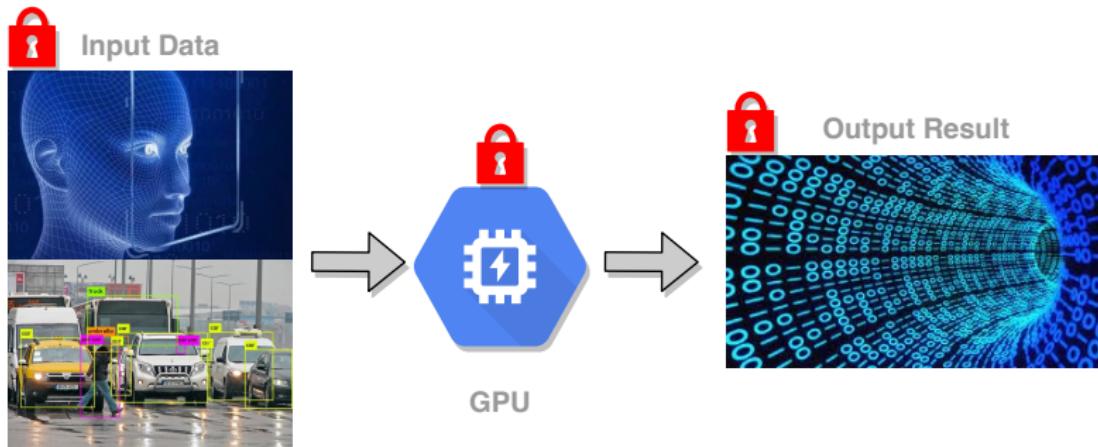
# Trusted Execution Environments

- Processor IP developers introduce hardware-assisted Trusted Execution Environment (TEE) for secure data storage and computation
  - Arm TrustZone
  - Intel Software Guard Extensions (SGX)
  - AMD Secure Encrypted Virtualization (SEV)



# GPU TEEs

- Secure data transmission between OS and GPU
- Isolate GPU memory and GPU computation



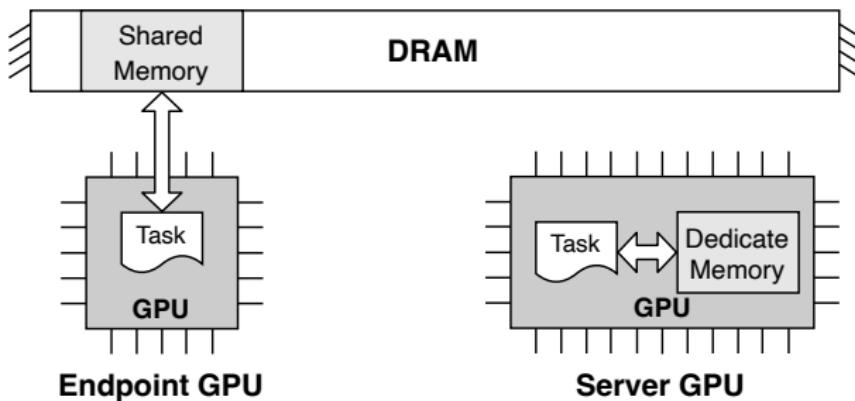
# GPU Trusted Execution Environments

- TEEs have participated in secure GPU computing
  - ▶ **Graviton**: Trusted Execution Environments on GPUs (OSDI'18)
  - ▶ **HIX**: Heterogeneous isolated execution for commodity gpus (ASPLOS'19)
  - ▶ **HETEE**: Enabling Rack-scale Confidential Computing using Heterogeneous Trusted Execution Environment (S&P'20)
  - ▶ **LITE**: A Low-Cost Practical Inter-Operable GPU TEE (ICS'22)
  - ▶ **Secdeep** (IoTDI'21): Secure and Performant On-device Deep Learning Inference Framework for Mobile and IoT Devices
  - ▶ ...

# Challenges of Adapting Existing Works to Arm Endpoints

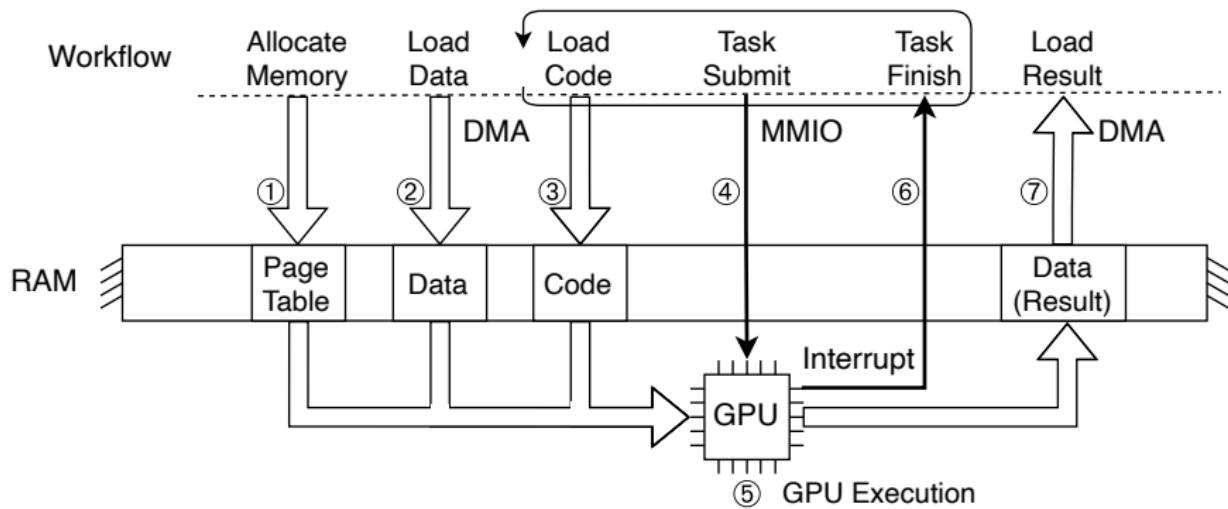
- Architecture

- ▶ CPU Architecture: Intel vs. Arm
- ▶ GPU Architecture: Dedicated-memory GPU vs. Shared-memory GPU



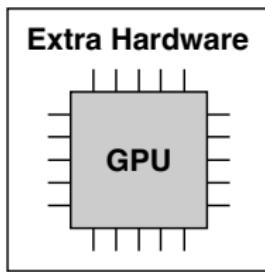
# Challenges of Adapting Existing Works to Arm Endpoints

- Architecture
  - ▶ A typical workflow on Arm endpoint GPUs

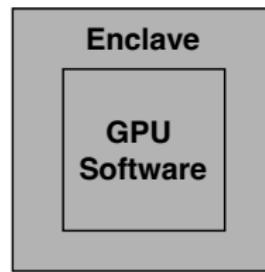


# Challenges of Adapting Existing Works to Arm Endpoints

- Compatibility
  - ▶ Hardware modification on GPU chips or system architecture
- TCB size
  - ▶ Directly porting the vulnerable GPU software stacks into enclave



Low Compatibility

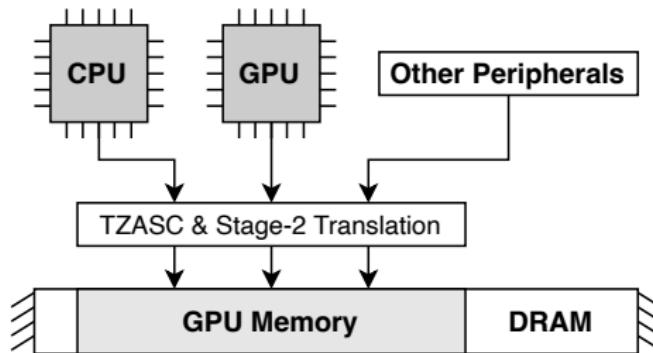


Large TCB

# StrongBox Overview

- Architecture

- Arm hardware features
  - TrustZone Address Space Controller (TZASC)
  - Stage-2 translation
- Shared-memory GPU
  - Reserve a memory region for sensitive GPU tasks
  - Protect GPU memory by TZASC and Stage-2 translation



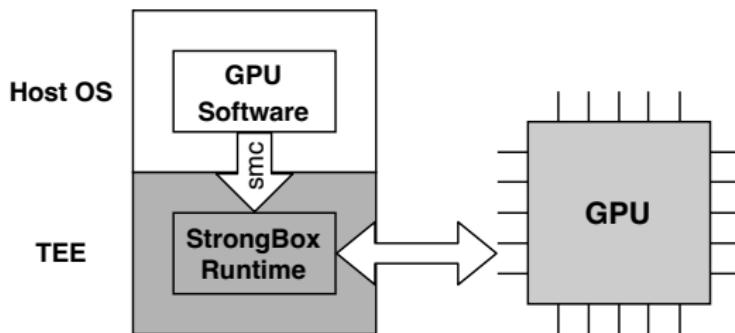
# StrongBox Overview: Threat Model and Assumptions

- Compromised GPU software stacks
  - ▶ GPU runtime
  - ▶ GPU driver
  - ▶ Other peripheral drivers
  - ▶ System OS
- No hypervisor on Arm endpoints
- \*Trusted secure OS and applications
- Out of scope: side-channel attacks, physical attacks, Denial-of-Service

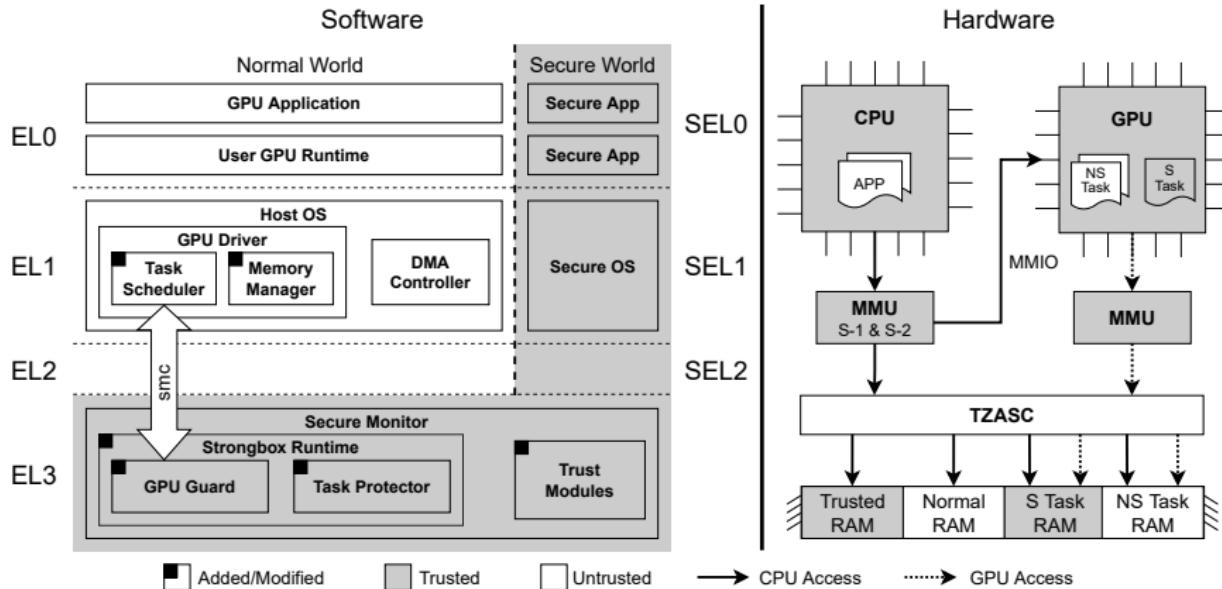
\*: Addressed in future works

# StrongBox Overview

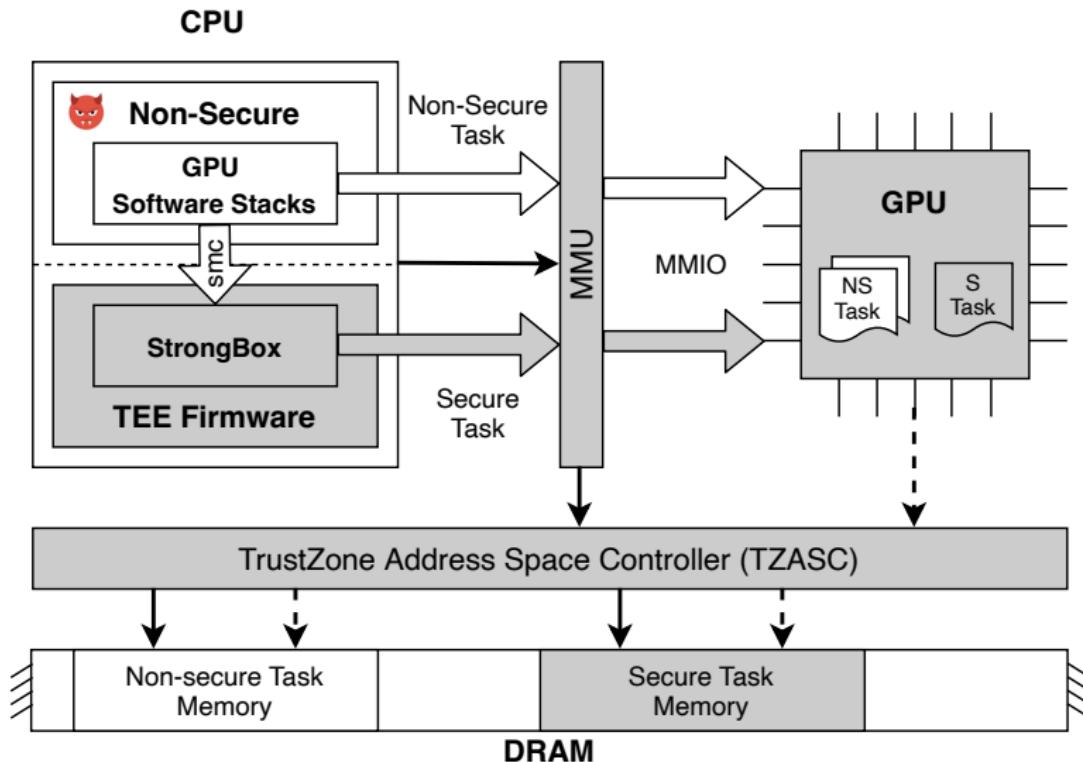
- High Compatibility
  - ▶ No hardware modification
- Minimal TCB
  - ▶ Reuse GPU software to fulfill functionality
  - ▶ Deploy lightweight StrongBox runtime to perform security check for sensitive computation tasks



# StrongBox Overview



# StrongBox Overview: Secure Tasks and Non-secure Tasks



# Design Details

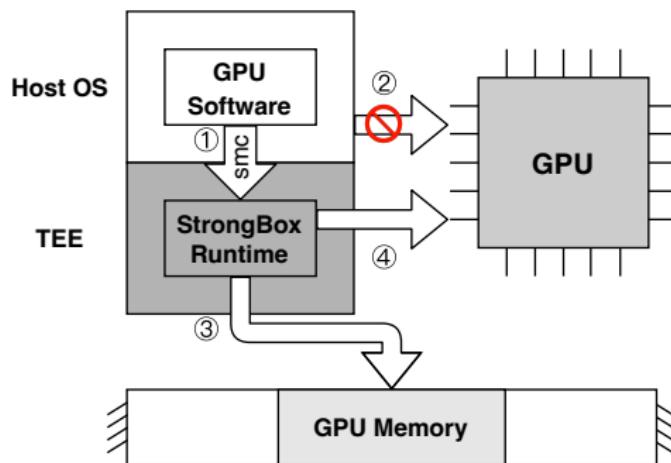
- Isolated Execution Environment
  - ▶ Prohibit the attackers access GPU and GPU memory when executing sensitive tasks
- Dynamic and fine-grained GPU memory access control
  - ▶ Prohibit the attackers access scattered sensitive data and code
- Reduce performance overhead
  - ▶ Optimize the protection overhead on multi-tasks GPU applications

# Isolated Execution Environment

- Restrict two modes of data access
  - ▶ Host OS to GPU
  - ▶ Host OS to shared memory
- Approach
  - ▶ Route the control from GPU driver to StrongBox runtime inside TrustZone
  - ▶ Manage the access to the shared memory
- Other requirements
  - ▶ Small TCB
  - ▶ No hardware modification

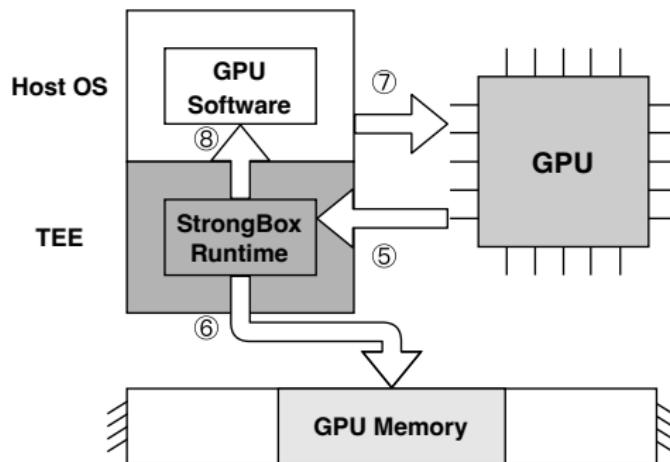
# Isolated Execution Environment: Submission

- ①: Route control to StrongBox runtime
- ②: Forbid the Host OS to access GPU
- ③: Protect the sensitive data and code
- ④: Submit computation task to GPU



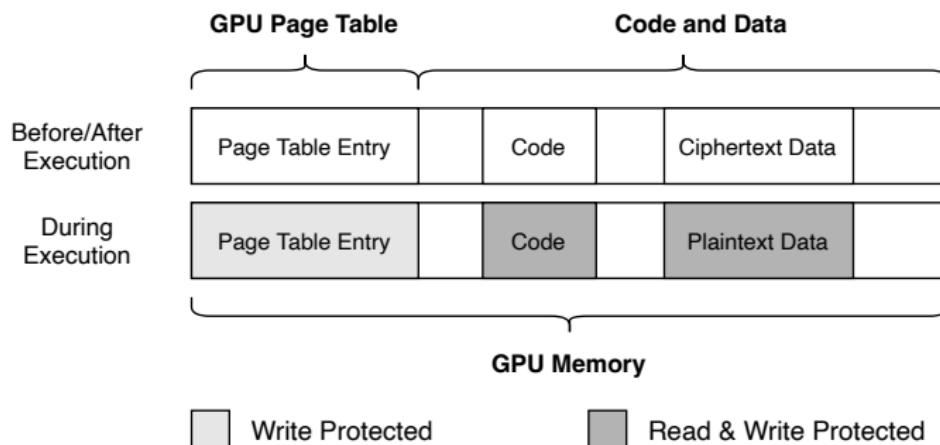
# Isolated Execution Environment: Termination

- ⑤: Capture task finish interrupt
- ⑥: Restore the access permission to sensitive data and code
- ⑦: Allow Host OS to access GPU
- ⑧: Route the control to GPU driver

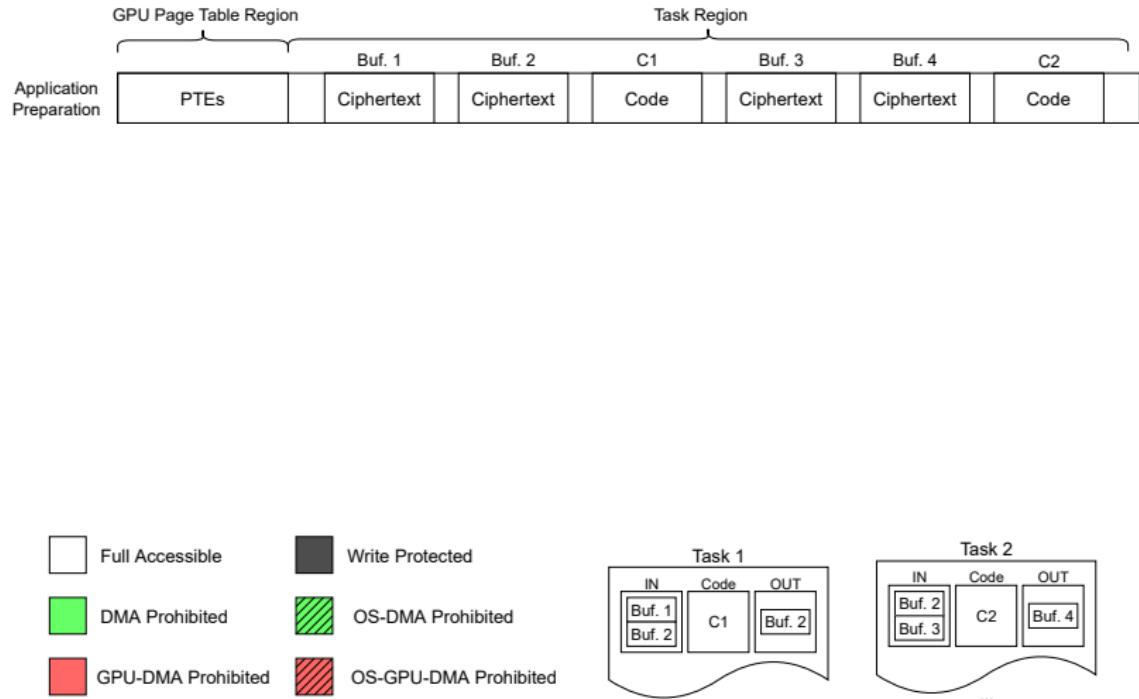


# Dynamic and Fine-grained Memory Access Control

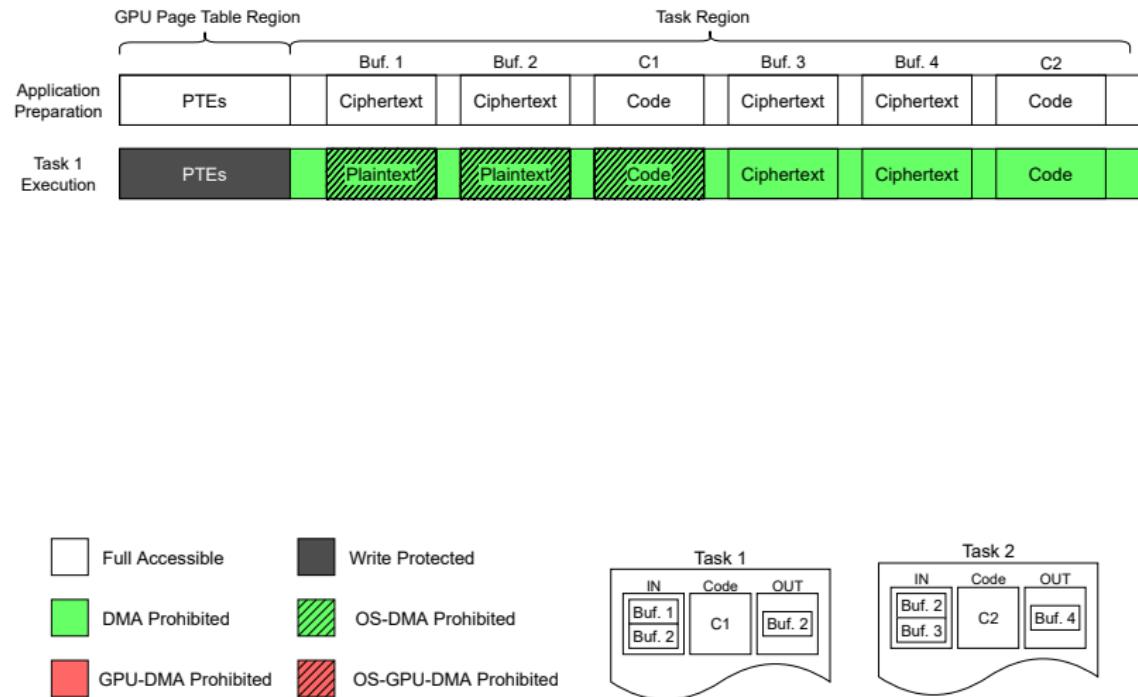
- Dynamic access control
  - ▶ Apply the protection to different GPU memory content
- Fine-grained protection
  - ▶ Combine Stage-2 translation (page-grained) and TZASC (slot-grained)
  - ▶ Prohibit the attackers access scattered sensitive data and code
  - ▶ Allow the GPU driver access the remaining non-sensitive region to fulfill functionality



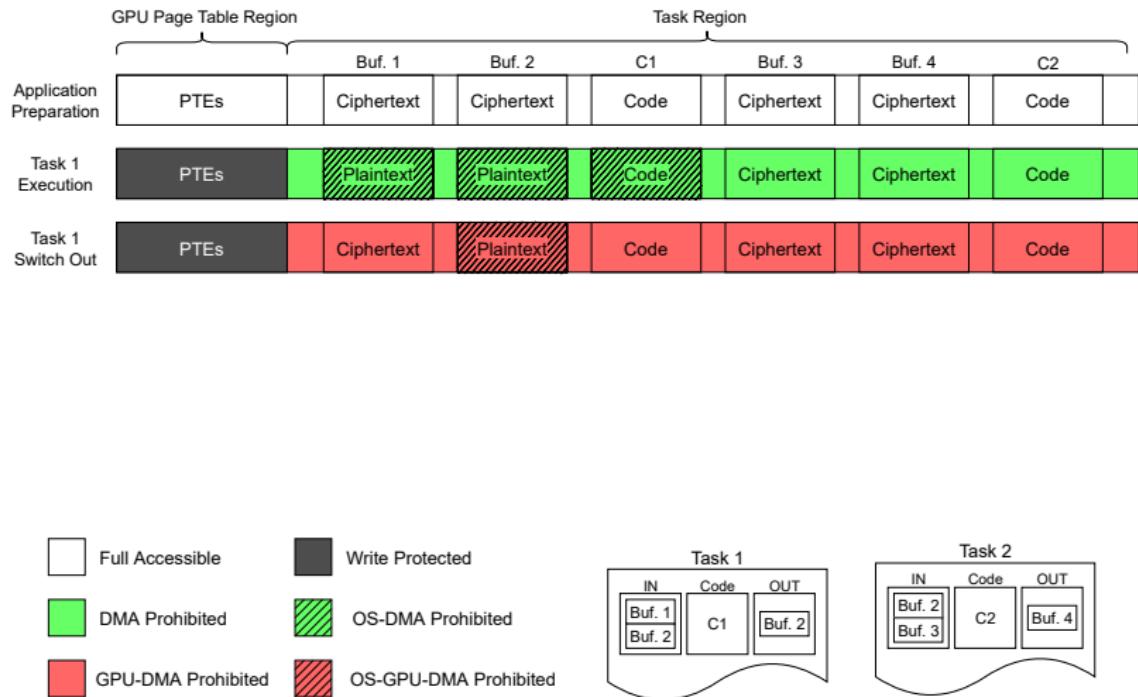
# Example of Memory Access Control



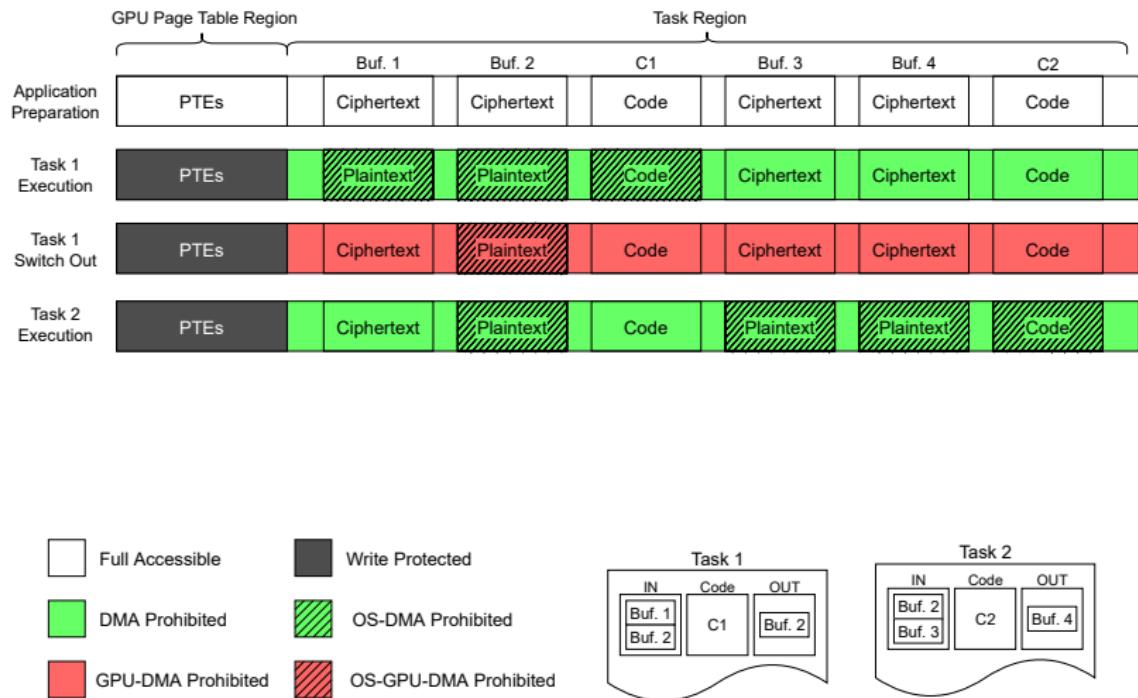
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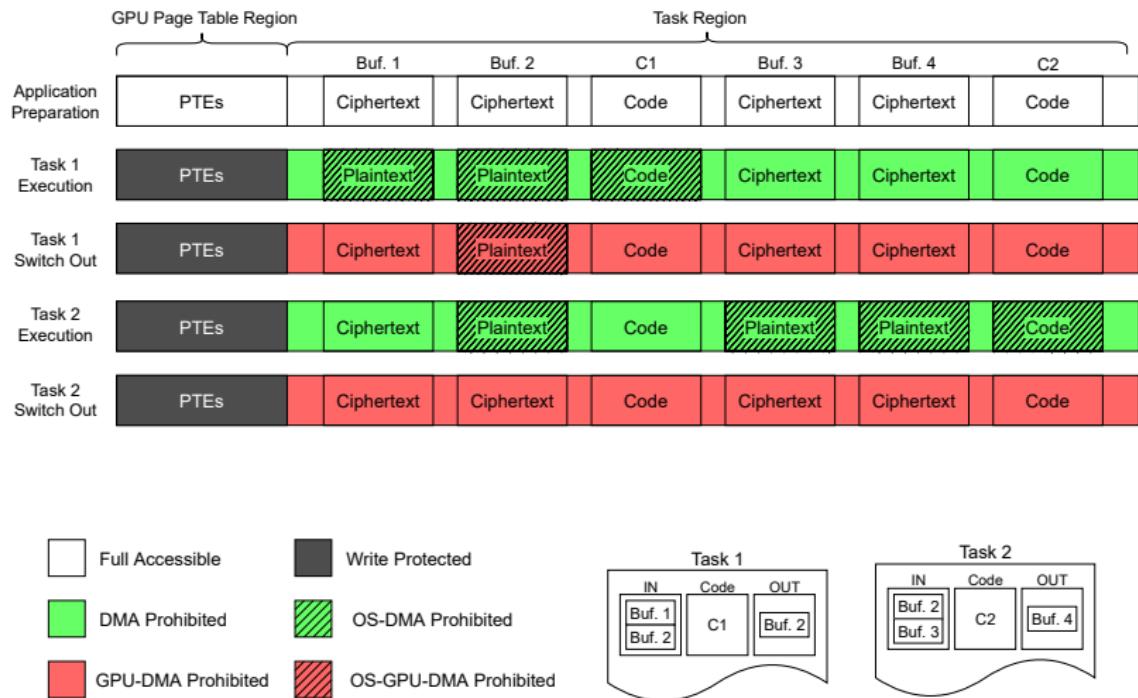
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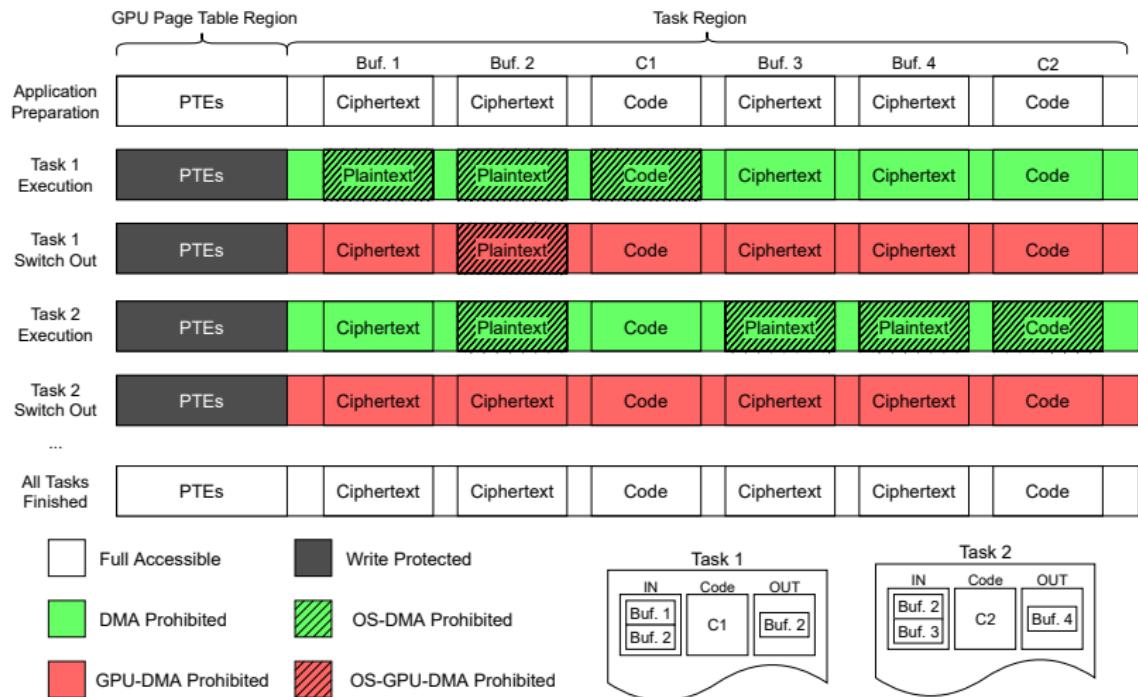
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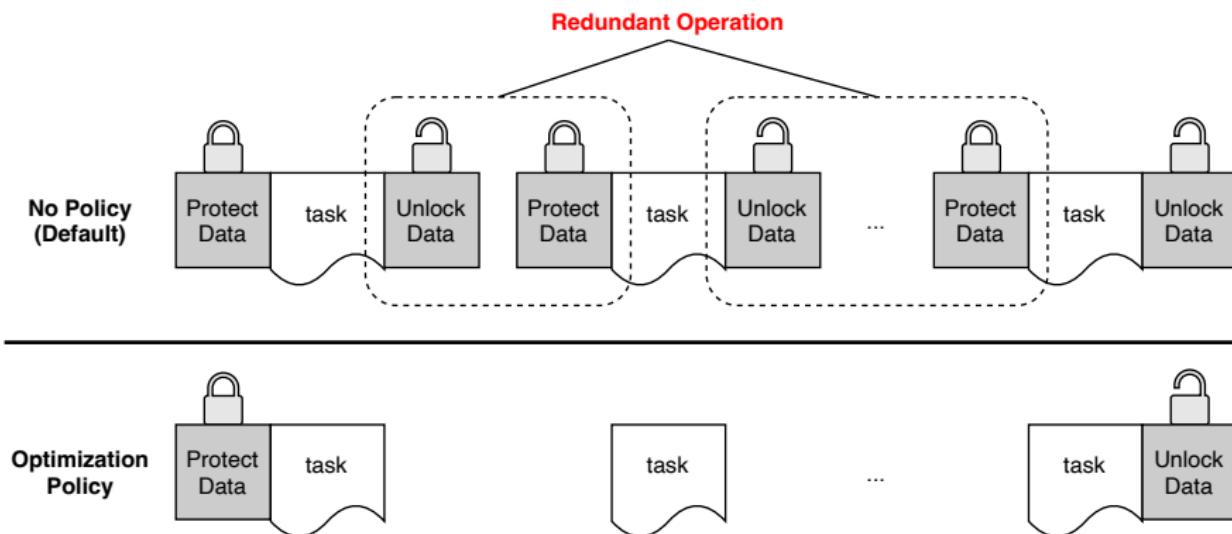


# Example of Memory Access Control



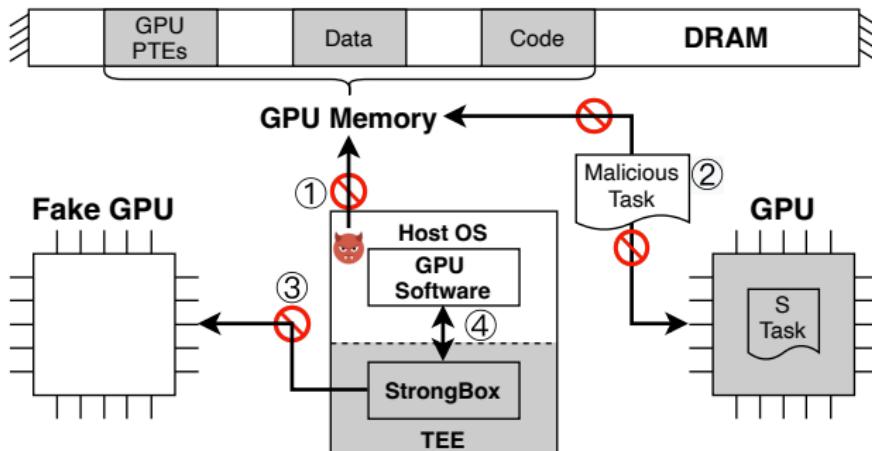
# Reduce Performance Overhead

- In multi-task applications, the output of one task can be used as the input of the next task
- Eliminate redundant operations to reduce performance overhead



## Evaluation: Security Analysis

- ①: Directly access the sensitive data and code ✗
- ②: Attack with malicious tasks ✗
- ③: Attack with fake GPU ✗
- ④: Attack with compromised GPU software ✗



# Evaluation: Rodinia Benchmark

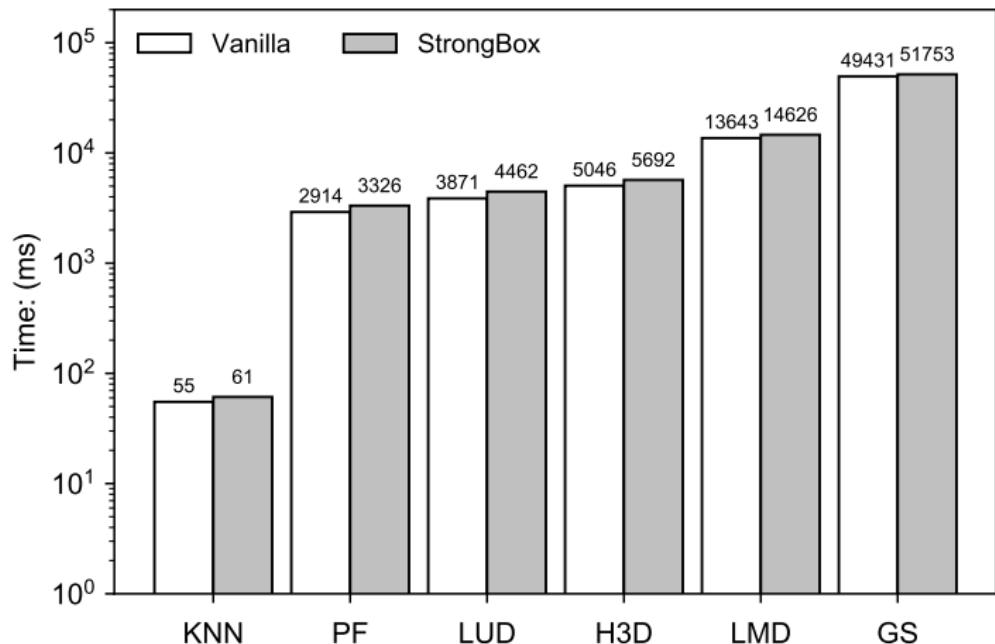


Figure: Evaluation on Rodinia benchmarks (overhead 4.70% - 15.26%).

# Evaluation: Optimization

- Optimization on redundant protection

Benchmark	No Optimization			StrongBox	
	TProtect	Total		TProtect	Total
Single Task	KNN LMD	7.31 (11.55%) 1,227.88 (8.27%)	63.30 14,854.08	4.86 (7.95%) 977.46 (6.68%)	61.10 14,626.98
Multi Task	PF LUD H3D GS	3,495.99 (54.50%) 97,179.42 (95.24%) 196,457.42 (96.87%) 2,149,460.48 (97.40%)	6,414.31 102,032.57 202,797.82 2,206,881.00	399.48 (12.01%) 338.10 (7.58%) 332.82 (5.85%) 694.52 (1.34%)	3,326.04 4,462.57 5,692.59 51,753.57

# Conclusion on StrongBox

- First GPU TEE on Arm Endpoints
  - ▶ Ensure secure and isolated computation on Arm endpoint GPUs
  - ▶ Entail a minimal TCB to reduce potential attack surface
  - ▶ Maintain high compatibility
- Source code
  - ▶ <https://github.com/Compass-AII/CCS22-StrongBox>

# Thank You